Purpose: To consider progress on the matters arising from previous Corporate Policy & Resources Committee meetings.

Recommendation: That Members note progress on the matters arising and request corrective action if necessary.

Status	Title	Action Required	Comments	Due Date	Allocated To
Black	Clarification Regarding WLDC Leaver Data	Committee Members to be updated re data on staff leaving WLDC, specifically turnover in Operational Services and whether data includes those who have left a job role but remained in the council in another role.	CP&R 13.02.25: [re: Recruitment Controls] Members requested clarification regarding the data around staff leaving the Council, whether there was an increased turnover in Operational Services and whether the data included those who may have left one role but remained employed by the Council.	11/03/25	Lisa Langdon
			Update: information sent via email 17.02.25		
Green	LUF Progress Document	Progress document re LUF and transition to business as usual to be shared with Committee Members	CP&R 13.02.25: It was confirmed that the document which had been created regarding the transition of LUF work over the coming months would be shared with the Committee.	11/03/25	Sally Grindrod- Smith
Green	Extension of Fixed Term Contracts - LUF	Extension of contracts to be discussed and agreed with Chairman of CP&R Cttee.	CP&R 13.02.25: "RESOLVED that on the grounds of due diligence and good governance, a decision on the extension of the LUF contracts as outlined in paragraph 2.5.2 of the report be delayed until further clarification for the need of the extensions be presented to, and agreed between, the Director of Planning, Regeneration and Communities, and the Chairman of the Corporate Policy and Resources Committee"	11/03/25	Sally Grindrod- Smith
Green	Review of Civic Transport Provision	Options paper to be presented to CP&R - item to be added to the Forward Plan	CP&R 13.02.25: RESOLVED that the paper be deferred until a later date for further details to be provided.	30/05/25	Peter Davy